

# NGFI architecture considerations

Lujing Cai, Abdellah Tazi  
AT&T



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**IEEE [WG Project #]  
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Next Generation Fronthaul Interface - Use Cases & Scenarios

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**Author(s):**

<b>Name</b>	<b>Affiliation</b>	<b>Phone [optional]</b>	<b>Email [optional]</b>
Lujing Cai	AT&T		lc779g@att.com
Abdellah Tazi	AT&T		

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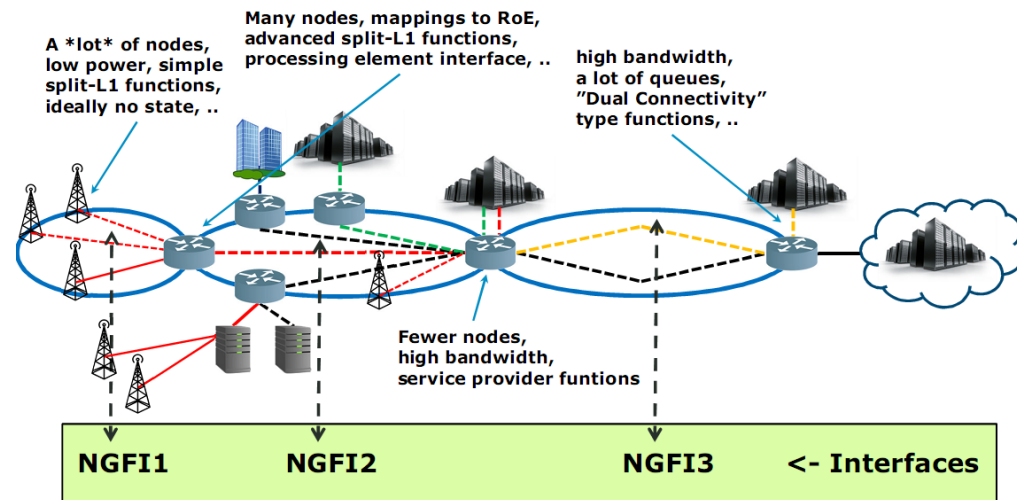
# Background

Last NGFI f2f meeting

- Discussions of high level NGFI architecture
  - Mainly around the multi-interface frame work proposal by [Korhonen]
  - Question raised whether a logical view of a converged/unified interface needs be explored
  - Whether the proposed NGFI interfaces defined exist in multiple segments of the network

# NGFI architecture discussion

# Recapture of NGFI architecture proposal from [1]



NGFI1: A lot of nodes with ~10-25G links

- Tight network sync requirements up to 12.5 ns ...,
- End-2-end latency tens of microseconds,
- Network aggregated bandwidth up to Terabytes, ...

NGFI2: Many nodes up to 10G links up to close terabit scale

- Tight network sync requirements up to 12.5 ns ...,
- End-2-end latency tens of microseconds,
- Network aggregated bandwidth in tens to hundreds of Giga bytes, ...

NGFI3: fewer nodes; terabit scale, 100 G links

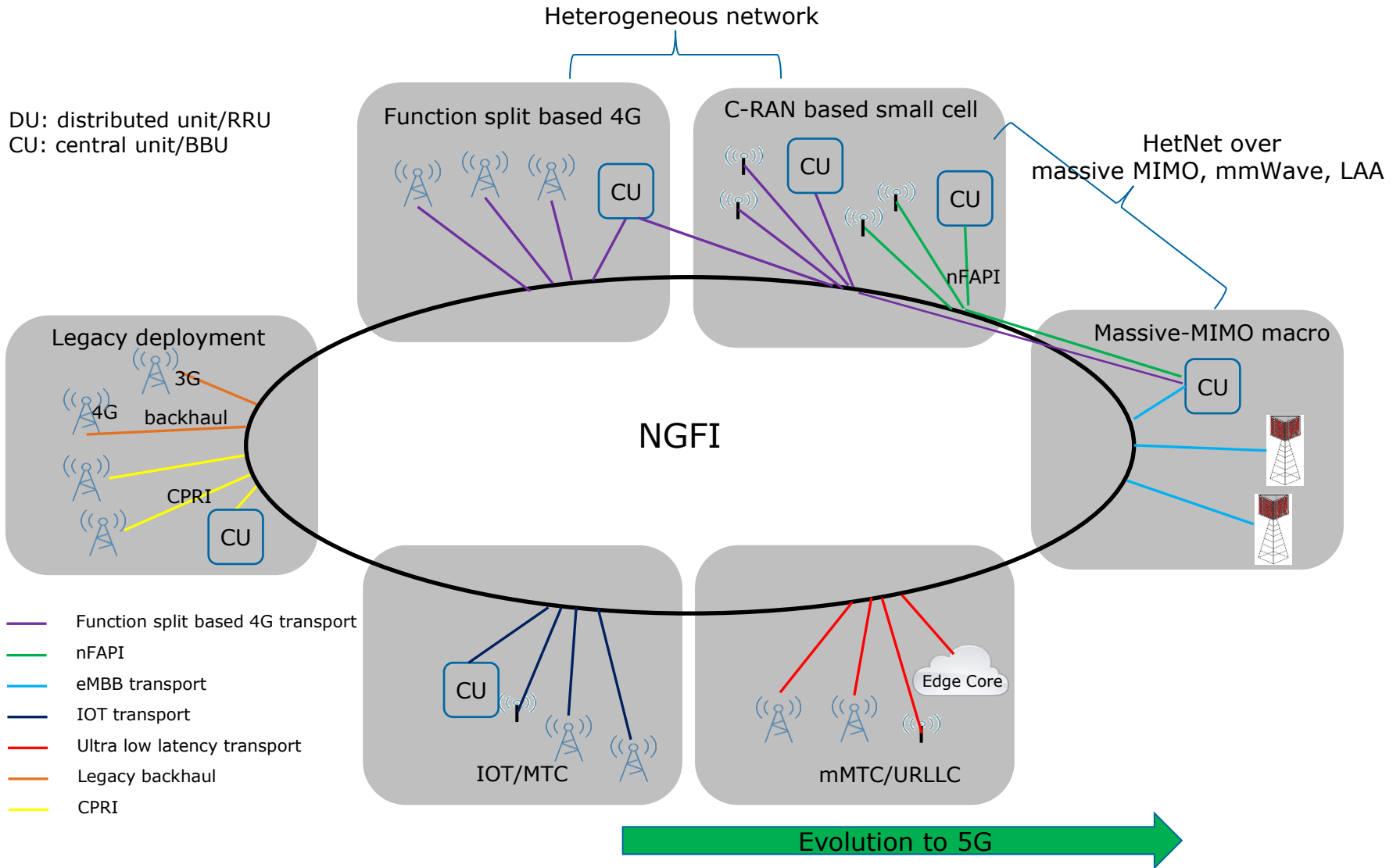
- Network sync requirements in backhaul class...,
- End-2-end latency measured in scales of millisecond,
- Network aggregated bandwidth in hundreds of Gigabytes, ...

NGFI1,2,3 are defined as:

- Each to be located at different stages of aggregation in the packet switched NW
- Each to be mapped to a class of service
- Each associated with class requirement parameters: BW, latency, jitter, etc.

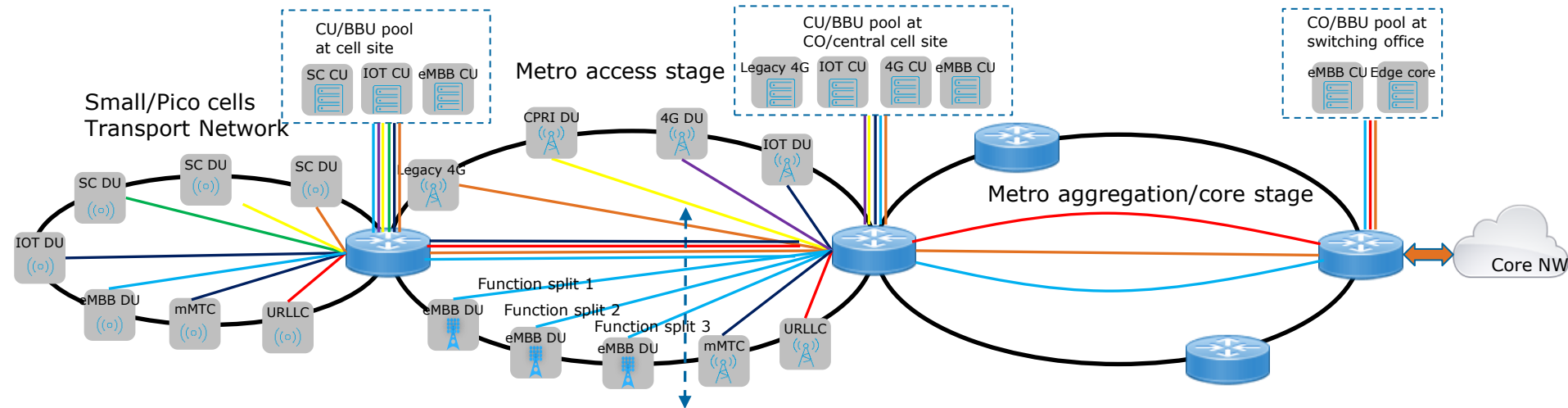
[1]tf1\_1608\_korhonen\_practical\_approach\_2.pdf

# Recapture of NGFI use cases & deployment scenarios





# Proposed Reference Architecture: Practical consideration



- Use cases are applied to the NGFI architecture proposed by [1]
- Incomplete effort, so possibly more scenarios may still be found
- CUs can be located at any aggregation stage/nodes in real deployment, creating complicated scenarios across the transport Network
- Possible CU/BBU pool switching for load balancing/pooling
- Various types of transport traffics (or COSs) occur at each stage of aggregation
- No clear relations of the NGFIs to the classes of services → One interface (or COS) per stage of aggregation assumptions of NGFI1, NGFI2, and NGFI3 doesn't seem to hold. → flows and splits could be repeated across the interfaces
- All proposed NGFI (1, 2 and 3 proposed by [1]) interfaces must support all traffic flows

## Motion #4

- Adopt architecture in Slide 9, [tf1\\_1701\\_cai-tazi\\_architecture-considerations\\_2.pdf](#) as a reference model to the high level logical NGFI architecture for service flow development and subsequently a starting point to defining NGFI interfaces.
- Mover: Abdellah Tazi
- Seconder: Tony Tam
  
- Yes:   12   No:   0   Abstain:   0   (technical motion needs  $\geq 2/3$ )

(Chair did not vote, motion passed)